#### APPLYING THE DEPENDABILITY PARADIGM TO COMPUTER SECURITY: THEN AND NOW

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# **BACKGROUND OF THIS TALK**

- In 1995, gave a talk on applying the dependability paradigm to security at the New Security Paradigms Workshop
- Went through the IFIP WG 10.4 dependability taxonomy and and each point asked the questions:
  - What is the security community doing that is relevant to this?
  - Could the security community be doing something relevant to this?
  - Should the security community be doing something relevant to this?
- Pointed out some holes in computer security research
- Purpose of this talk: to revisit these points
  - Find out what has changed
  - Find out what still needs to be done

## HOW DEPENDABILITY IS GUARANTEED

- A fault is a condition in a system that can lead to failure
- To assure dependability:
  - Identify the types of failures you are worried about
  - Identify the faults that can lead to these failures
  - Do some combination of the following
    - Fault prevention: Prevent faults from occurring in the first place
    - Fault removal: Identify and remove faults after they occur
    - Fault tolerance: Build systems tolerant of faults
    - Fault forecasting: Estimate incidence of present and future faults

## WHERE WE WERE IN 1995

- Research in security had concentrated on only part of this approach
- Fault prevention
  - Use of formal methods, good software engineering practices, testing, etc.
- Beginning to see fault identification and removal
  - E.g., intrusion detection
- Little on fault tolerance or forecast
  - Usually limited to worst-case assumptions -- what can go wrong will!

# **THESIS OF MY 1995 TALK**

- Concentration on worst-case assumptions a paradigm that is becoming obsolete
- Need to develop more sophisticated fault model that can be used to help in
  - Containing (tolerating) faults
  - Predicting and measuring faults
- Three issues:
  - Maturing of the field
  - Changing emphasis of security research from secrecy to other considerations
  - Growing complexity and interconnectivity of computer systems
- All three still hold today

## MATURITY

- Concentration on worst-case assumptions characteristic of a developing field
  - Test limits of theory by applying to worst-case assumptions
  - Worst-case assumptions simplest to develop and formulate
- Limitations appear as theory matures
  - Worst-case solutions often impractical to apply
  - Infinite extension of worst-case assumptions

# **EXAMPLE: INFORMATION FLOW AND COVERT CHANNEL ANALYSIS**

- In a multilevel system, actions of high untrusted processes should be invisible to low processes
  - Any way of high affecting low could be exploitable as an illicit (covert) channel
- Information flow theories developed to specify systems invulnerable to this kind of attack
- History of information flow up to 1995 (greatly condensed)
  - Deterministic
  - Nondeterministic
  - Probabilistic
- What's needed: realistic "fault models" of covert channels and methods for evaluating theories in terms of those models
  - Example: work now in approximate non-interference
    - Measuring difference between noninterfering system and interfering one

# CHANGING EMPHASIS OF COMPUTER SECURITY RESEARCH

- Early research in computer security concentrated on secrecy
- Model used: trusted mechanism controlling access of untrusted subjects to other parts of the system
- In theory, secrecy could be obtained in this model, even if untrusted part of system completely hostile, as long as
  - Access controls implemented soundly
  - Access controls not bypassable
  - All covert channels eliminated

# ACCESS CONTROL MODEL NOT AS HELPFUL FOR OTHER PROPERTIES

- Integrity
  - Access control can determine what processes write what data
  - Can't control what is written
- Denial of service
  - Access control of only limited use in denial of service
    - Problem is often in identifying the attacker in the first place
- What's needed
  - Ability to recover from and fend off attacks (fault tolerance)
  - Ability to predict behavior of attackers and likely attacks (fault prevention)

# GROWING COMPLEXITY AND INTERCONNECTION

- Systems don't exist in isolation
- In many ways a system will be connected to and rely upon services of other systems less than completely trustworthy
  - But not completely untrustworthy, either
- Need ways of identifying way in which components of a large distributed system can fail

# OUTLINE OF A FAULT MODEL FOR SECURITY

- Faults in the security mechanism
- Hostile attacks on a system
- Misuse of a system, e.g.
  - Bad choice of passwords
  - Incorrect setting of security parameters
  - Opening attachments on email from unknown sources
  - Entrenchment of systems with known security problems
  - Etc.

# SECURITY FAILURE CAN BE THE RESULT OF INTERACTION OF A NUMBER OF SYSTEM FAULTS

- Computers without proper access controls (system fault)
- Users who open attachments on email from unfamiliar sources (human misuse)
- Writers of hostile self-replicating code (hostile attack) Adds up to the virus problem

#### **Fault Forecast and Security**

- Faults in the security mechanisms
  - Likelyhood that a fault will exist
  - Difficulty of taking advantage of a fault
  - Second is better understood than the first
    - Examples
      - Capacity of a covert channel
      - Amount of effort involved in breaking a cryptosystem
- Human misuse
  - Can perform studies that will get this information
- Hostile attack
  - Data much harder to get, although information available on types of attacks that have occurred in the past
  - Parameters include: resources available, willingness to expend resources, goals of attacker

# FAULT TOLERANCE AND SECURITY

- Fault tolerance permeates security
  - Multilevel secure systems tolerate Trojan Horses
  - Key distribution protocols tolerate hostile intruders with complete control of network
  - Secret sharing schemes tolerate dishonest trustees
  - Secure DBMSs tolerate those trying to infer sensitive data
- In most cases
  - Faults tolerated limited to hostile attack
  - Concentrated on worst-case scenarios
  - Includes well-delineated boundary that can't be crossed

# OTHER POSSIBILITIES FOR FAULT TOLERANCE AND SECURITY

- Tolerance of misuse
  - Protocols to mitigate bad effects of choosing weak passwords
  - Heuristics for cryptographic algorithms making them easier to implement and use
- Tolerance of "ankle-biter" attacker
  - Use of honeypots to distract intruders
- Tolerance of failure of mechanisms
  - Use of multiple encryption algorithms

### **Open Questions**

- What do you do with faults you can't forecast reliably?
- How does including security affect the dependability paradigm?
- How do we take into account changing abilities and goals of attackers?

#### **BACK TO THE 21st CENTURY**

## SOME NEW PARADIGMS

#### • Intrusion Tolerance

- Treat intrusion as a fault
- Take similar architectural approach as in classical fault tolerance
  - Distribute information over different components of a system
  - Intruder may be able to access or damage a component of the system, but this will not allow it to access sensitive data
- Survivability
  - Define mission of a system
  - Concentrate on fulfilling mission even in presence of failure of system components
    - Failures may have different causes such as attack, accident, etc.
  - Note that mission fulfillment not the same as correct operation
    - Need to separate critical from non-critical requirements

## WHERE THIS LEAVES US

- Fault-tolerance now added to fault prevention and removal in the computer security toolbox
- Comes in two flavors
  - Maintaining normal operation in face of attack
    - Example: Web-based service maintaining normal operations in face of denial of service attacks
  - Maintaining critical functions in face of effort to destroy or hobble system
    - Example: maintaining the ability to perform funds transfer in face of attempt to shut down the nationwide banking network

## BUT WHAT ABOUT FAULT FORECAST?

- Still a hard problem
- Still not much on predicting security flaws or human misuse
- Predicting intrusions even harder
- One approach: rely on information from previous attacks
  - Approach of pattern-based intrusion detection
- Some open problems in fault forecast for security
  - Predicting human misuse
  - Predicting nature of attacks based on system assets and mission
  - Using fault forecast to help in formulating security strategy
    - Identify parts of system likely to be come under attack
    - Concentrate resources on protecting them
  - Determining the nature of an attack in its early stages
    - Is it an attack or not?
    - What are its goals?
    - How severe is the attack?

## CONCLUSION

- Security getting closer to exploiting options offered by full dependability paradigm
  - Seeds for much of this already present in early work
- More than one way of applying dependability paradigm, depending on the nature of the problem
- Fault forecast still an open problem